



Racer Update # 2
June 2, 2005

Hello Racers,

I hope everyone is getting excited! This will be the last update prior to the race. Please read it carefully, there are a few items repeated from update # 1 also. Captains, please pass this along to your teammates. Items such as the Gear List and the Pre-race location have changed since update # 1.

Gear List Changes

Please visit the gear list (<http://www.cpadventures.com/adventure24/gearlist.htm>), there have been several changes since the original list was posted. Among them are a cell phone and bike lock(s). You may need the bike lock to lock your bikes together at an undisclosed location where you could be away from your bike for a while.

Team Formats

We decided to change the rules a little to allow teams to have more than one support crew; which was requested by a number of people. Because the original rules allowed only teams of 4, only the teams of 4 will be open to winning their division prizes. Any team however is open to winning leg or random drawing prizes. This decision was made so that those teams following the original team format will not be adversely affected by this change.

There are essentially two team types for the Adventure24:

- 1) Teams of 3, plus two support crew members; equaling a total team of 5.
- 2) Teams of 4. Whether or not you are using the revolving team of 4 or a team of 3 + 1 dedicated support crew member, you still fall into this category.

Spectators

There will be room for spectators at many places throughout the course. However, the start line is not one of those places. Due to the placement of the starting line, and specifically the amount of space we have, spectators are not permitted at the start. Spectators wishing to visit teams at a TA or other areas will have to report to race HQ after the race has started and will be given directions to the TAs and other areas that are good for viewing.

Team Rosters

Please provide me with an updated roster if your team has changed since you registered (or since you previously sent me an update). Also, every team please send me the number of people racing on your team (3 or 4).

Race Registration Location Changed

The race registration location has changed (again). We hope this doesn't confuse anyone. Sorry! The location was changed back to the original location due to the small race size. We couldn't justify the larger space so we are using the original location. Please see the location at: <http://www.cpadventures.com/adventure24/directions.htm>

Race Registration Late Penalty

If you are late to race registration you will incur a 10 minute penalty for every minute you are late. We don't want to have anyone start in the hole before the race even starts but you will if you are late. Thank you for being prompt.

Maps

The quads we are using for the race are.... Sorry, that will be kept secret until the race start! However, you should know that the race maps DO NOT have grid lines on them. You will need to draw them on the maps. I strongly suggest you bring some type of straight edge to draw these lines on the map. Without them your plots could be off significantly.

Need Volunteers

We are still in need of volunteers for all parts of the race: race registration, TAs, and CPs. Our volunteers receive race swag, future race credit, food, and an exciting time in an absolutely gorgeous area. If you know of anyone who might be interested have them contact me.

Race Start Time

Based on the time trial the race start is 7AM. The schedule can be viewed here: <http://www.cpadventures.com/adventure24/schedule.htm>

Rafting

I've gotten a few questions on the rafting so I'll answer them here. The rafting will be on class III-IV rapids. For those nervous about this, they allow children 12 or older on this river so it is safe. The gear we are using is provided by a local outfitter and there will be a guide from the outfitter on each boat. Teams will arrive at the boating put-in and rafts

will depart with two teams where it will proceed to the takeout. There will be no CPs during the actual rafting, just at the put-in and take-out.

I've thought long and hard about the best possible solution for the timing of the rafting section. What I ended up deciding was that from the time you arrive at the put-in to the time you arrive at the take-out will be subtracted from your total time. After all, it's not fair if you have to wait for another team. So if you sit for 15 minutes at the put-in and the rafting takes 1:15 minutes, you will receive a time credit of 1.5 hours. I feel this is the fairest solution for everyone because there is no time advantage.

Now, there is a way this possible down time can be to your advantage. This time can be used to your advantage by using it to plot your maps or whatever else you can fit into this possible idle time. Is there an advantage to teaming up with another team and arriving at the put-in together or blasting your way to the put-in and having a larger time credit? I'm not sure if there is a right answer but I'll let you decide. This section and method of doing things is a test. If no one likes it after the race I'll never do it again. If there is a good response, I'll consider doing it again. Your response will determine if the rafting will stay in a future event.

Gear Drop

There will be at least one gear drop during the race. Please bring a minimum of one gallon of water to drop at this gear drop for your team. If your team drinks a lot, bring more.

USARA and Radio Deposit

Please bring a credit card to registration to use as a deposit for your radio. This card will ONLY be charged if something happens to the radio. Also bring \$8 cash to registration to cover the USARA license for those who don't have a yearly license.

Ticks

The race course is covered with ticks. Please bring some type of tick repellent.

Medical Form and Waiver

Please bring the medical form and waiver pre-filled out if possible. This will speed up the registration process for all. <http://www.cpadventures.com/adventure24/forms.htm>

Sponsors

I would like to thank the following companies for their support of the Adventure24 AR. Please show your support as well by thinking of them when you make your next AR related purchase.

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CheckpointZero.com
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Terrapin Beer Company
Breakaway Books: The Thrill of Victory, The Agony of My Feet

I think that's it for now. If you have any questions about the race please contact me. We are looking forward to an exciting race and we know you are as well. Thank you for being a part of the inaugural Adventure24 Adventure Race.

See you soon,

Kevin
RD, Adventure24